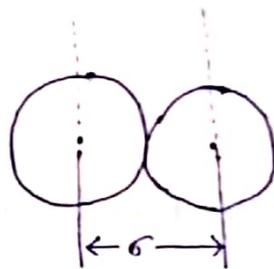


Collision Parameters :-

1) Collision diameter :-

When two non-reacting spherical molecules approaches each other, they can't come closer together beyond a certain



distance. The distance of closest approach between the centre of two molecules is known as Collision diameter. It is denoted by 'σ'.

So, for the collision between two molecules, 'σ' is the closest approach.

2) Collision Frequency :-

The number of collisions experienced by an individual molecule with other gas molecule per second (per unit time) is called Collision Frequency.

Let us consider the molecule is rigid non-reacting sphere with diameter 'σ' & radius 'r'. The average velocity with which molecule moves is $\langle v_x \rangle$. This molecule collides with other molecules with in a cylinder of radius $2r$.

$$\begin{aligned} \therefore \text{The Volume of the cylinder} &= \pi \cdot (2r)^2 \cdot \langle v_x \rangle \\ &= \pi \sigma^2 \langle v_x \rangle \quad \text{--- (1)} \end{aligned}$$

If ' ρ ' is the no. of molecules per cm^3 then —

Average no. of collision per sec —

$$Z_1 = \pi \sigma^2 \langle v_x \rangle \rho \quad \text{--- (2)}$$

Where, Z_1 is the frequency with which a given molecule collides with the other.

Let, Z_{12} be the frequency of molecules of type-1 & type-2.

$$\therefore Z_{12} = \pi \sigma^2 \langle v_x \rangle \rho \rho' \quad \text{--- (3)}$$

Where, ρ' is the density of molecule of type-2.

If the collisions are between two like molecules —

$$Z_{11} = \pi \sigma^2 \langle v_x \rangle \rho^2 \quad \text{--- (4)}$$

Since, $\langle v_x \rangle_{\text{rel}} = \sqrt{2} \langle v_x \rangle \quad \text{--- (5)}$

for co-relating eqs- (2), (4) & (5) correct ~~value~~ value of Z_1 & Z_{11} are given as —

$$Z_1 = \sqrt{2} \pi \sigma^2 \langle v_x \rangle \rho$$

$$\& Z_{11} = \sqrt{2} \pi \sigma^2 \langle v_x \rangle \rho^2$$

Since, each collision involves two molecule. so, Collision frequency —

$$Z_{11} = \frac{\sqrt{2} \pi \sigma^2 \langle v_x \rangle \rho^2}{2}$$

$$Z_{11} = \frac{1}{\sqrt{2}} \pi \sigma^2 \langle v_x \rangle \rho^2$$

$$\text{But } \langle v_x \rangle = \left(\frac{8RT}{\pi M} \right)^{1/2}$$

$$\therefore Z_{11} = \frac{1}{\sqrt{2}} \pi \sigma^2 \sqrt{\frac{8RT}{\pi M}} \cdot \rho^2$$

$$\therefore \boxed{Z_{11} = 2\sigma^2 \rho^2 \sqrt{\frac{\pi RT}{M}}}$$

This is called Collision frequency.

③ Collision Number :-

A/c to kinetic consideration of gaseous molecule, the no. of molecule with which a single molecule will collide per unit time is given by —

$$Z_1 = \sqrt{2} \pi \sigma^2 \langle v_x \rangle \rho$$

Where, $\langle v_x \rangle$ is the average velocity.

ρ is the number density i.e. the no. of molecules per unit volume of the gas.

Thus, the number of collisions suffered by a single molecule per unit time per unit volume of the gas is called Collision number.

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